

## Luke Graves Demo Reel Breakdown Sheet

- 0:05 - 0:10: **“Drums Along the Milky Way”**  
A scene created for a lobby card I created with Maya 2010, Mudbox 2010, Adobe Photoshop and Illustrator CS5. Click [here](#) to see the finished piece.
- 0:11 - 0:19: **“Elephant”**  
Base mesh done in Maya 2008. Fine texturing and coloring done with zBrush 3.1, then brought back into Maya for rigging and final touches.
- 0:20 - 0:26: **“Drink Milk!”**  
A barn I created with Maya 2008 and Photoshop CS4.
- 0:27 - 0:33: **“Giant Lizard Attacking the City”**  
A giant lizard attacking a city done in Maya while I was working on “Zoo World” at RockYou!, Inc.
- 0:34 - 0:45: **“Hijo Del Sol”**  
Modeled, textured and rigged in Maya 2008. Shading network done entirely with procedural textures.
- 0:46 - 1:01: **“Lonesome Doug and His Planetoid”**  
Both the cowboy and the planetoid were created in Maya 8.5 with normal maps created in zBrush 3.0. Textured with Photoshop CS3. See full animation [here](#).
- 1:02 - 1:07: **“Giant Monkey Attacking the City”**  
A giant ape attacking a city done in Maya while I was working on “Zoo World” at RockYou!, Inc.
- 1:08 - 1:21: **“Blue City”**  
Modeled in Illustrator CS3 and Maya 8.0 for The Lovemakers *We Already Said Goodbye* video.
- 1:22 - 1:27: **“Mermaid”**  
Mermaid modeled, rigged and textured with procedural textures in Maya 8.5. Composited into fish tank using Real Viz Matchmover and Adobe After Effects CS3. Click [here](#).
- 1:28 - 1:38: **“Astro-Monster”**  
Digital painting done in Adobe Photoshop and Illustrator CS5. Click [here](#) for painting.
- 1:39 - 1:48: **“Death is my Bread”**  
Animated in Maya 8.5. “Generick” character modeled by unknown 3d artist. Dialogue from Woody Allen’s *What’s Up, Tiger Lily?* See full animation [here](#).